

**WHAT IS CLAIMED IS:**

1. A method of accessing data from a plurality of servers comprising:  
receiving a request for the data from a client computer;  
sending the request to a first server of the plurality of servers;  
receiving the data from the first server; and  
adding an identity of the first server to the data and forwarding the data to the client computer.
2. The method of claim 1, further comprising:  
determining whether the request includes a server identifier.
3. The method of claim 1, wherein the request is a Uniform Resource Locator (URL).
4. The method of claim 1, wherein the data is a HyperText Markup Language (HTML) page.
5. The method of claim 4, wherein the HTML page comprises at least one Uniform Resource Locator (URL), and the adding the identity of the first server comprises revising the at least one URL to include a server identifier that corresponds to the first server.

6. The method of claim 2, wherein the sending the request to the first server comprises a load balancing algorithm.

7. The method of claim 2, wherein the sending the request to the first server comprises sending the request to a server identified by the server identifier.

8. A load balancer comprising:

a processor; and

memory;

wherein said processor is adapted to:

receive a request for data from a client computer;

send the request to a first server among a plurality of servers;

receive the data from the first server; and

add an identity of the first server to the data and forward the data to the client computer.

9. The load balancer of claim 8, said processor further adapted to:  
determine whether the request includes a server identifier.

10. The load balancer of claim 8, wherein the request is a Uniform Resource Locator (URL).

11. The load balancer of claim 8, wherein the data is a HyperText Markup Language (HTML) page.

12. The load balancer of claim 11, wherein the HTML page comprises at least one Uniform Resource Locator (URL), and the processor adds the identity of the first server by revising the at least one URL to include a server identifier that corresponds to the first server.

13. The load balancer of claim 9, wherein the processor sends the request to the first server by executing a load balancing algorithm.

14. The load balancer of claim 9, wherein the processor sends the request to the first server by sending the request to a server identified by the server identifier.

15. A computer readable medium having instructions stored thereon that, when executed by a processor, cause the processor, after receiving a request for data from a client computer, to:

send the request to a first server among a plurality of servers;

receive the data from the first server; and

add an identity of the first server to the data and forward the data to the client computer.

16. The computer readable medium of claim 15, said instructions further cause said processor to:

determine whether the request includes a server identifier.

17. The computer readable medium of claim 15, wherein the request is a Uniform Resource Locator (URL).

18. The computer readable medium of claim 15, wherein the data is a HyperText Markup Language (HTML) page.

19. The computer readable medium of claim 18, wherein the HTML page comprises at least one Uniform Resource Locator (URL), and the adding the identity of the first server comprises revising the at least one URL to include a server identifier that corresponds to the first server.

20. The computer readable medium of claim 16, wherein the sending the request to the first server comprises a load balancing algorithm.

21. The computer readable medium of claim 16, wherein the sending the request to the first server comprises sending the request to a server identified by the server identifier.